AMENDMENTS TO THE CLAIMS

Claims 1 - 4 CANCELLED

5. (Currently amended) A system <u>comprising</u>

[[for]] a server <u>configured</u> to download data with constant compression rates to a user's machine to enable an HTML media file to be displayed with real-time streaming on a display device of the user's machine, the HTML media file being converted by the server from a media format to a universal media format agreed between the server and the user's machine<u>,</u>

<u>wherein the server receives the resolution requirement of the display device, and</u>

<u>wherein the server includes an HTML resizing server for resizing the HTML media file to be able to be fully displayed on the display device according to the received resolution requirement before sending the HTML media file to the user's machine.</u>

Claims 6 -20 CANCELLED

21. (Currently amended) A system as claimed in claim [[19]]<u>5</u>, wherein passing of the HTML file and amendment on the server of code for the HTML file to enable the HTML media file to be displayed on the display device.

Claims 22 - 37 CANCELLED

38. (Currently amended) A system as claimed in claim [[19]]<u>5</u>, wherein the resizing is by adding width and height tags to any object in the file that does not have those tags, and amending the values in the width and height tags so they can be displayed on the display device in accordance with <u>the received</u> [[a]] resolution requirement of the display device.

39. (Currently amended) A system as claimed in claim 38, wherein the width tag value is divided by 800 and multiplied by a width of the [[requested]] <u>received</u> resolution.

40. (Currently amended) A system as claimed in claim 38 or claim 39, wherein the height tag value is divided by 600 and multiplied by a height of the [[requested]] received resolution.

41. (Previously Presented) A system as claimed in claim 5, wherein the universal media format is pre-determined.

42. (Original) A system as claimed in claim 41, wherein the universal media format is a streaming format and has constant compression rates.

43. (Previously Presented) A system as claimed in claim 41, wherein the conversion to the universal media format is by first decoding and decompression of the HTML media file to raw data.

Claims 44 - 45 CANCELLED

46. (Previously presented) A system as claimed in claim 5, wherein a plurality of applications are executed on the server, all applications being executed on the server under a single operating system such that the data is streamed to the display device without the plurality of applications starting their native operating systems.

47. (Currently amended) A system as claimed in claim [[19]]5, wherein the universal media format is pre-determined.

48. (Currently amended) A system as claimed in claim [[19]]5, wherein the universal media format is a streaming format and has constant compression rates.

49. (Previously Presented) A system as claimed in claim 47, wherein the conversion to the universal media format is by first decoding and decompression of the HTML media file to raw data.

Claim 50 CANCELLED

51. (Currently amended) A computer readable medium containing instructions for a system comprising [[for]] a server to download data with constant compression rates to a user's machine to enable an HTML media file to be displayed with real-time streaming on a display device of the user's machine, the HTML media file being converted by the server from a media format to a universal media format agreed between the server and the user's machine, wherein the server receives the resolution requirement of the display device, and wherein the server includes an HTML resizing server for resizing the HTML media file to be able to be fully displayed on the display device according to the received resolution requirement before sending the HTML media file to the user's machine.

Claims 52 - 59 CANCELLED